Santa Ana Unified School District
Technology Goals & Benchmarks - Grade K Checklist
This check list is a MS Word form.
Click in the gray areas to type text. Click in the boxes to make x's.

Last Name_____ First Name _____ ID # _____

Teacher:_____ School:_____

Goals	Benchmarks	Date Mastered
Goal 1: Demonstrate basic computer skills.	☐ Treat computer and peripherals with respect	
	☐ Demonstrate acceptable behavior at the computer	
	☐ Click and drag using a mouse or touch pad	
Goal 2: Use painting and drawing tools.	☐ Select and use drawing and painting tools to draw a simple picture consisting of lines and shapes	

Note: No benchmarks for Goals 3-10 for this grade level.